FASHION (FASH)

FASH A050 0.5-2 Units (27-108 lab hours)
Sewing Lab
Grading Mode: Pass/No Pass
A laboratory-based course to improve clothing construction skills. Students work independently according to a study plan they devise and complete, under the supervision of the course instructor. Includes periodic student-teacher conferences, completion of individualized lab assignments, and a final self-assessment report. Enrollment is open all semester. Offered on a pass-no pass basis only. (NOT APPLICABLE TO AA OR AS DEGREE).

FASH A100 1.5 Units (18 lecture hours; 36 lab hours)
Beginning Clothing Techniques
Grading Mode: Standard Letter, Pass/No Pass
Transfer Credit: CSU.
This course is an introduction to basic clothing construction. Students will learn basic clothing construction techniques, terminology, pattern layout, measuring and cutting, and complete multiple easy-to-sew projects.

FASH A102 2 Units (18 lecture hours; 54 lab hours)
Industrial Sewing Techniques
Prerequisite(s): FASH A100 or FASH A180 or FASH A183.
Grading Mode: Standard Letter
Transfer Credit: CSU.
Advanced clothing construction techniques with emphasis on industrial equipment, techniques, use, and care.

FASH A110 3 Units (54 lecture hours)
Applied Textiles and Design
Grading Mode: Standard Letter
Transfer Credit: CSU; UC.
Selection, use, care, and performance standards for textile products for fashion apparel and interior textiles.

FASH A115 3 Units (54 lecture hours)
Introduction to the Fashion Industry
Grading Mode: Standard Letter
Organization, structure, and interrelationship of industries and services that comprise the business of fashion, terminology, designers, trade organizations, and publications. Identification of current trends and fashion inspiration. Professional opportunities explored.

FASH A116 3 Units (54 lecture hours)
Fashion Styling
Grading Mode: Standard Letter, Pass/No Pass
Transfer Credit: CSU.
Principles of fashion styling. This course explores industry terms, styling types, building a styling kit, and working on a set. Examines methods and materials used for careers in fashion styling. Students will create a professional portfolio of work. May be taken for grade or on a pass-no pass basis.

FASH A118 3 Units (54 lecture hours)
Trend Forecasting
Grading Mode: Standard Letter
Transfer Credit: CSU.
Studies the techniques and procedures for identifying and forecasting fashion trends and evaluates current trends found in lifestyles, business, ready-to-wear, and home fashion. Students will learn to recognize and analyze predictive lifestyle and business trends that affect retail merchandising and marketing decisions.

FASH A120 1.5 Units (27 lecture hours)
History of Fashion
Grading Mode: Standard Letter
Transfer Credit: CSU.
A chronological study of costume designs from ancient times to the present. Emphasis is placed on the identification of apparel design details, the relation of recurring style trends to contemporary fashions, and sociological, economic, and political factors affecting clothing through the centuries.

FASH A121 1.5 Units (27 lecture hours)
Street Style
Grading Mode: Standard Letter
Transfer Credit: CSU.
This course explores the significant and dynamic role street style plays in the 21st Century and surveys how youth defies and influences the fashion establishment. The street's ascent as a fashion force will be traced from its historical inception to how it makes history.

FASH A130 1.5 Units (18 lecture hours; 36 lab hours)
Tailoring
Prerequisite(s): FASH A180 or FASH A183.
Grading Mode: Standard Letter
Transfer Credit: CSU.
The student will construct a lined, tailored jacket using traditional and speed tailoring techniques; 48 basic clothing construction techniques will be featured.

FASH A135 2 Units (36 lecture hours; 18 lab hours)
Design Thinking
Grading Mode: Standard Letter
Transfer Credit: CSU.
Design problem solving and planning through the prototyping process. The study of the design process including inspiration, ideation, and implementation of design concepts.

FASH A137 2 Units (36 lecture hours; 18 lab hours)
Alterations
Prerequisite(s): FASH A100 or FASH A180 or FASH A183.
Grading Mode: Standard Letter
Transfer Credit: CSU.
Basic analysis and techniques related to fitting and altering ready-to-wear garments and commercial patterns.
FASH A145  
Fashion Reporting and Analysis  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
Topics include the creation of sales reports, product line sheets, spreadsheets, formula development and analysis of sales data for a fashion company using Microsoft Excel and current software.

FASH A150  
Flat Pattern Techniques  
Prerequisite(s): FASH A100 or FASH A180 or FASH A183.  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
Interpretation of clothing design through the use of flat pattern techniques. Basic principles involved in designing and manipulating patterns.

FASH A155  
Tech-Packs  
Prerequisite(s): FASH A100 or FASH A180 or FASH A183; and FASH A150; and FASH A255.  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
The development of offshore technical packages. To include: garment knock-offs, pattern adjustments, appropriate fit, fabric qualities and package specifications.

FASH A170  
Clothing Design and Selection  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
An introduction to the psychology of clothing and the study of art elements and principles as they relate to dress and personal appearance. Fashion vocabulary, recognition, and description of styles, and fashion cycles and trends are emphasized.

FASH A175  
Applied Color and Design Theory  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
Introduction to color and design theory and application, including line, shape, value and color. Utilization of tools, materials, and equipment to develop a visual vocabulary and technical skills applicable to interior, architectural, and fashion related fields of design. Same as Interior Design A175. Students completing Fashion A175 may not receive credit for Interior Design A175.

FASH A177  
Fashion Merchandising Concepts  
Grading Mode: Standard Letter, Pass/No Pass  
Transfer Credit: CSU.  
An introduction to the fashion merchandising industry will include vendors and products sold, as well as the various types of retail venues and the methods of merchandising apparel in each. The packaging and marketing of a product and the tracking of a fashion trends in several venues will also be included. May be taken for grades or on a pass-no pass basis.

FASH A180  
Fundamental Principles of Clothing Construction 1  
Prerequisite(s): FASH A100.  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
Fundamental principles of clothing construction are studied and applied to selected problems with an emphasis on expanding knowledge in a variety of techniques. Fulfills the lower division college transfer requirement in clothing for the family and consumer sciences major.

FASH A181  
Fashion Internship  
Co-requisite(s): FASH A200.  
Advisory: At least four fashion Core courses must be taken or the equivalent; FASH A110, FASH A115, FASH A120, FASH A121, FASH A170, FASH A177.  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
A supervised internship including classroom-based learning and experience at a fashion-related work site. This 120-hour unpaid or 150-hour paid work experience course is designed to assist students to acquire career awareness, work habits, attitudes and skills for the fashion program. Credit for occupational work experience may be accrued at the rate of one to 8 units per semester for a total of sixteen units. Additionally, this course is for 2 units and students must work 75 paid hours or 60 non-paid hours per unit earned.

FASH A182  
Professional Practices  
Prerequisite(s): FASH A115 and FASH A255.  
Grading Mode: Standard Letter  
Transfer Credit: CSU.  
Course will include writing resumes and professional correspondence and developing a visual portfolio. This course should be taken in the final semester of the certificate program.
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<tr>
<th>Course Code</th>
<th>Units (Hours)</th>
<th>Course Title</th>
<th>Prerequisite(s)</th>
<th>Grade Mode</th>
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<tr>
<td>FASH A183</td>
<td>3 (36 lecture hours; 72 lab hours)</td>
<td>Fundamental Principles of Clothing Construction 2</td>
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<td>FASH A190</td>
<td>3 (54 lecture hours)</td>
<td>Apparel Industry Sustainability: The Environment, Ethical Business Practices &amp; the Law</td>
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<td>FASH A191</td>
<td>3 (54 lecture hours)</td>
<td>Sustainability &amp; Responsibility in Fashion Design, Manufacturing and Branding</td>
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<td>FASH A192</td>
<td>3 (54 lecture hours)</td>
<td>Research and Development for Apparel Industry Sustainability</td>
<td>FASH A190 and FASH A191.</td>
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<td>FASH A199</td>
<td>0.5-1.5 (9-27 lecture hours)</td>
<td>Current Issues in Fashion</td>
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<td>Standard Letter, Pass/No Pass</td>
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<td>FASH A200</td>
<td>1 (18 lecture hours)</td>
<td>Fashion Internship Lecture</td>
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<td>FASH A225</td>
<td>3 (54 lecture hours)</td>
<td>Media, Events, and Promotions</td>
<td>FASH A177.</td>
<td>Standard Letter</td>
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<td>FASH A233</td>
<td>2 (36 lecture hours; 18 lab hours)</td>
<td>Couture Techniques</td>
<td>FASH A180 or FASH A183.</td>
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<td>FASH A235</td>
<td>2 (36 lecture hours; 18 lab hours)</td>
<td>Draping</td>
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<td>FASH A255</td>
<td>3 (36 lecture hours; 72 lab hours)</td>
<td>Fashion Illustrating Techniques 1</td>
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Additional Notes:
- FASH A100: Prerequisite(s) required include previous coursework in fashion, demonstrating foundational knowledge.
- FASH A181: Co-requisite(s) are required for this course to ensure consistent learning progression.
- FASH A177: Prerequisite(s) ensure students have a basic understanding of media marketing before they advance to more advanced concepts.
- FASH A180 and FASH A183: Prerequisite(s) are intended to build upon existing knowledge, ensuring students are prepared for more complex techniques.
- FASH A199: Current topics in fashion are covered, allowing students to stay updated with industry changes.
- FASH A225: Principles of media marketing are explored, with an emphasis on the fashion industry.
- FASH A233: Techniques for creating couture garments are taught, focusing on fabric manipulation and design.
- FASH A235: Draping techniques are covered, with an emphasis on fabric manipulation and design.
- FASH A255: An introduction to fashion illustration techniques is provided, with a focus on elementary skills.

Course Descriptions:
- FASH A183: Intermediate-level clothing construction with latest industry methods.
- FASH A190: An introduction to responsible business practices and sustainability.
- FASH A191: Examining environmental and social impacts on the apparel manufacturing industry.
- FASH A192: Research and development for apparel industry sustainability.
- FASH A199: Current issues in fashion, rotating through various topics.
- FASH A200: Internship lecture with company research.
- FASH A225: Media, events, and promotions fundamentals.
- FASH A233: Couture techniques for garment creation.
- FASH A235: Draping techniques for garment creation.
- FASH A255: Introduction to fashion illustration techniques.

Notes:
- Course FASH A180 or A183 can be taken as a prerequisite for FASH A191.
- Course FASH A177 is required for FASH A225.
- FASH A233 and A235 require a certain level of comfort with fabric manipulation.
- FASH A255 assumes basic knowledge of fashion illustration tools and techniques.
FASH A256 3 Units (36 lecture hours; 72 lab hours)
Fashion Illustrating Techniques 2
**Prerequisite(s):** FASH A255.

**Grading Mode:** Standard Letter

**Transfer Credit:** CSU.

Use current computer software to design and refine fashion garment proportions, textile textures and shapes, and garment construction elements to gain a clear understanding of design standards in the fashion industry.

FASH A266 2 Units (36 lecture hours; 18 lab hours)
Computerized Pattern System
**Advisory:** FASH A110 and FASH A150.

**Grading Mode:** Standard Letter

**Transfer Credit:** CSU.

An introductory course on the operation of the current computer-assisted pattern-making software package, including the 3-D format. System management, digitizing, plotting, marker-making, pattern development, library structures of pattern data, development of pattern blocks, pattern design, grading, and drafting system features/functions will be covered.