THEA G175: STAGE SCENERY

Item	Value
Curriculum Committee Approval Date	04/21/2020
Top Code	100700 - Dramatic Arts
Units	3 Total Units
Hours	72 Total Hours (Lecture Hours 45; Lab Hours 27)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Grading Policy	Standard Letter (S), • Pass/No Pass (B)
Local General Education (GE)	• GWC Arts, Lit, Phil, Lang (GC)
California State University General Education Breadth (CSU GE-Breadth)	• CSU C1 Arts (C1)

Course Description

A study of the theater crafts including scenery, construction, properties, stage management and organization. A survey study of the theater design arts: scenery design, set construction and scene painting. The course will include the study of the historical development and major trends of stagecrafts. The student will be expected to prepare a practical scene design project. Required for students planning to transfer to California State University, Long Beach and Fullerton. Transfer Credit: CSU; UC. C-ID: THTR 171. **C-ID:** THTR 171.

Course Level Student Learning Outcome(s)

1. Course Outcomes
2. Explain the process to design, construct and/or paint scenery for a theatrical production.
3. Construct scenery and stage props for a theatrical production.
4. Hang/rig and operate scenery during a theatrical production.
5. Employ scenic painting techniques to paint scenery for a theatrical production.

Course Objectives

• 1. Analyze play script then design basic scenery for a play or musical.
• 2. Assist in the design, construction, rigging, operation and painting of scenery for a play or musical.
• 3. Analyze, design, construct or acquire stage props for a play or musical.

Lecture Content

Concepts and objectives of Scenic Design Environment Style Locale Period Concepts and visual images Color Form, Texture and Line Construction History of Scenic Design Greek, Roman, Medieval Theater Elizabethan Theater Influence of Italian Scenic Concepts and Designers Scenic Design Romantic Period Melodrama Musical Comedy Contemporary Scenic Design Famous scenic designers Historic Robert Edmond Jones Jo Mjielziner Eugene Lee Boris Aronson Bob Crowley Beowulf Boritt Contemporary scenic designer Technology Digital Computer/CAD Internet sources and resources Terminology Functions of a Scenic Designer Play analysis Research Collaboration Preparing and executing designs

Lab Content

Shop tool use and safety Stage scenery Construction Rigging Operation Scenic painting Props Construction Acquisition Stage crew activity for theatrical production Guidelines Backstage Assignments

Method(s) of Instruction

• Lecture (02)
• DE Live Online Lecture (02S)
• DE Online Lecture (02X)
• Lab (04)
• DE Live Online Lab (04S)
• DE Online Lab (04X)

Reading Assignments

Student is expected to have read the appropriate assignment in the scenery text along with other assigned reading materials prior to the class in which the subject is discussed. Additional reading will be required in the preparation of the design project including play scripts and historical and practical research materials necessary for the realization of the scenery design.

Writing Assignments

In addition to the required text, students will devote time for independent study and review for examinations. The student is required to demonstrate ability to identify, comprehend, evaluate, condense, interpret, justify and describe the principles and methodologies of scenery by presenting a scenery design project for a particular play or musical. Attend live theatrical productions for the purpose of written critical evaluation.

Out-of-class Assignments

Attend live theatrical productions for the purpose of written critical evaluation.

Demonstration of Critical Thinking

It is import that the student not only understand and identify the various concepts, techniques, terminologies and materials of stage scenery, but also be able to develop the capabilities of being able to identify and evaluate ways in which to work more effectively as a stage technician or designer by synthesizing a variety of concepts in order to compare and contrast alternative choices in production.

Required Writing, Problem Solving, Skills Demonstration

In addition to the required text, students will devote time for independent study and review for examinations. The student is required to demonstrate his ability to identify, comprehend, evaluate, condense, interpret, justify and describe the principles and methodologies of scenery by presenting a scenery design project for a particular play.

Eligible Disciplines

Drama/theater Arts: Masters degree or Master of Fine Arts in drama/theater arts/performance OR bachelors degree or Bachelor of Fine Arts in drama/theater/performance AND masters degree in comparative literature, English, communication studies, speech, literature, or

humanities OR the equivalent. Masters degree required. Stagecraft: Any bachelors degree and two years of professional experience, or any associate degree and six years of professional experience,

Textbooks Resources

1. Required Gilette, J.M.. Theatrical Design and Production: An Introductori to Scene Design and Construction, Lighting, Sound, Costume and Makeup, 8th ed. McGraw Hill, 2019 , ISBN: 0495501905. Rationale: Classic Text. No new versions available. 2. Required Muffatti, Todd. Creative and Successful Set Designs: How to Make Imaginative Stage Sets with Limited Resources, 1st ed. Atlantic Publishing Group, 2018