

# FILM A258: POST PRODUCTION FINISHING

Item	Value
Curriculum Committee Approval Date	12/02/2020
Top Code	061220 - Film Production
Units	2 Total Units
Hours	72 Total Hours (Lecture Hours 18; Lab Hours 54)
Total Outside of Class Hours	0
Course Credit Status	Credit: Degree Applicable (D)
Material Fee	No
Basic Skills	Not Basic Skills (N)
Repeatable	No
Grading Policy	Standard Letter (S)

## Course Description

This course is designed to educate students on the last steps of the post production process to prepare the film for final distribution. Topics include finishing effects workflow, final color grading, working with a sound designer, output and distribution of multiple formats and media management. PREREQUISITE: FILM A219. Transfer Credit: CSU.

## Course Level Student Learning Outcome(s)

1. Demonstrate the ability to navigate various user interfaces and understand layer based composition and finishing work across multiple programs.
2. Understand proper workflow for various types of post-production finishing processes.
3. Exhibit knowledge of standard delivery specification for specific platforms.

## Course Objectives

- 1. Ability to operate various post production finishing software.
- 2. Work with various layered compositions and advance masking.
- 3. Use proper workflow between various software packages.
- 4. Apply industry standard color correction concepts to work.
- 5. Develop a post-production look to emphasize the subtext of the work.
- 6. Understand and read monitoring scopes.
- 7. Deliver output specifications to various post production specialist
- 8. Combine work from different post production specialists to final specifications.
- 9. Distinguish between and execute different output modalities.

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## Method(s) of Instruction

- Lecture (02)
- Lab (04)

## Instructional Techniques

A. Lecture B. Demonstration C. Lab hours D. Quizzes E. Discussions

## Reading Assignments

2 hours per session - students will read various blog posts, articles and book chapters relevant to the lecture.

## Writing Assignments

Proficiency in the use of software unique to post production. Demonstrated by hands-on operation during lab productions and by incorporating the correct use of terminology throughout the process. Discussions and critique of films will be led by the instructor during lecture/lab.

## Out-of-class Assignments

3 - 4 hours per session - students will be constructing post production finishing projects.

## Demonstration of Critical Thinking

- A. Hands-on examination of student post production finishing processes.  
B. Skill level and participation during lab hours. C. Engagement in discussions and critique of films screenings.

## Required Writing, Problem Solving, Skills Demonstration

- A. Hands-on examination of student post production finishing processes.  
B. Engagement in discussions and critique of films screenings. C. Completion of assigned projects with specific post production finishing objectives.

## Eligible Disciplines

Broadcasting technology (film making/video, media production, radio/TV): Any bachelors degree and two years of professional experience, or any associate degree and six years of professional experience.

## Textbooks Resources

1. Required Van Hurkman, Alexis. Color Correction Handbook: Professional Techniques for Video and Cinema, 2nd ed. Peachpit Press, 2014 Rationale: This book is a blend between technical aspects of post productions and aesthetics choices as well. It also has practical workflow options for various software/hardware.

## Lecture Content

Ability to operate various post production finishing software. Work with various layered compositions and advance masking. Use proper workflow between various software packages. Apply industry standard color correction concepts to work. Develop a post-production look to emphasize the subtext of the work. Distinguish between different color palettes and their subjective meanings Understand and read monitoring scopes. Deliver output specifications to various post production