ART C105: Introduction to Art

# **ART C105: INTRODUCTION TO ART**

#### Value Item Curriculum Committee Approval 02/23/2007 Top Code 100100 - Fine Arts, General Units 3 Total Units 54 Total Hours (Lecture Hours 54) Hours Total Outside of Class Hours Course Credit Status Credit: Degree Applicable (D)

Material Fee

Basic Skills Not Basic Skills (N)

Repeatable No

**Grading Policy** Standard Letter (S),

· Pass/No Pass (B)

CL Option 1 Arts and Local General Education (GE) Humanities (CC1)

Global Society Requirement (CGLB) Yes

California General Education Transfer Curriculum (Cal-GETC)

Intersegmental General Education Transfer Curriculum (IGETC)

California State University General Education Breadth (CSU GE-

Breadth)

· Cal-GETC 3A Arts (3A)

· IGETC 3A Arts (3A)

· CSU C1 Arts (C1)

### **Course Description**

This course provides an introduction to art from prehistoric times to the present, methodologies of art history and art criticism. While examining the role that the visual arts play in the historical development of world cultures, the student will study a wide variety of artistic media such as architecture, painting, drawing, sculpture, graphic design, and photography. This course will also examine the visual elements such as line, color and texture, and explore the principles of design such as unity and balance to discover how they communicate ideas. Transfer Credit: CSU; UC. CID: ARTH 100.

# Course Level Student Learning Outcome(s)

- 1. Explain the theme, historical purpose, or context of the art.
- 2. Recognize the style and describe its identifying characteristics.
- 3. Identify the medium and describe its characteristics.
- 4. Interpret the ideas being communicated by analyzing the visual elements and principles of design.

## **Course Objectives**

- 1. Evaluate and critique works of art and architecture based on formal elements and principles of design, employing appropriate art historical terminology
- 2. Analyze, evaluate, and distinguish materials and techniques used for creating art and architecture
- · 3. Differentiate art historical methodologies
- · 4. Identify, analyze, and discuss the functions of art and architecture and the roles of artists in diverse cultures

- 5. Identify the historical social and psychological factors involved in the making of art objects.
- · 6. Identify and differentiate between various mediums by their physical structure as well as the media from which they are created.
- · 7. Demonstrate the elements of design (line, shape, form, value, or color) by the creation of an art object.
- 8. Recognize, compare, and contrast specific works of art in relation to the historical and social context from which they emerge and their historical sequence.
- · 9. Construct personal criteria for evaluating and producing art.
- · 10. Appraise the importance of art as an expression of human consciousness by written evaluation of art objects.
- · 11. Describe various points of view regarding art criticism.
- · 12. Define art concepts such as form and content, style, iconography, perception, creativity, and aesthetics.

#### **Lecture Content**

What is Art. Art is the tangible evidence of the human spirit. Representational, Non-Representation and Abstract Art The Language of Art: The Formal Elements of Art Elements of Design: line, shape, color, space, texture, Principles of Design: balance, unity, variety, emphasis Art Mediums Drawing: Dry Media, Wet Media Painting: Encaustic, Fresco, Tempera, Oil, Watercolor, Synthetic Mediums Painting; Related Techniques: Collage, Mosaics Printmaking: Relief, Intaglio, Lithography, Screenprinting, Monotype, Mechanical Processes Photography: Photography as Art, as Genre, as Journalism Straight vs. Manipulated Graphic Design: Signs and Symbols Typography and Layout Illustration Digital Realms Sculpture: Methods and Materials Sculpture and the Human Figure Sculpture and the Environment Functional Art: Ceramics, Glass, Wood, Fiber Architecture: Structural Systems, Purposes of Architecture, Environmental Design Time Arts: Performance, Installation, Film, and Video New Media: Digital imaging: natural media simulation vs. algorithmic generation Digital 3-D: simulated, realized, and virtually realized. Network communications: telepresence and virtual identities Impact on art consumption: no originals, copies, only instances World Art Throughout History Paleolithic Art Oldest artforms around the World Ancient Mediterranean Worlds Mesopotamia Egypt The Aegean Greece, Etruscans, and Rome Christian Art in Europe Rise of Christianity Byzantium The Middle Ages > The Renaissance Early and High Renaissance The Renaissance in the North Late Renaissance in Italy The 17th and 18th Centuries Baroque Style in Europe The 18th Century Revolution Arts of Islam and of Africa Architecture: Mosques and Palaces Book Arts Decorative Arts Arts of Africa Arts of East Asia India China Japan America and the Pacific Pacific Cultures The Americas The Modern World: 1800-1945 Neoclassicism, Romanticism, Realism, Impressionism, Avant-garde, Fauvism, Cubism, Expressionism, Dada and Surrealism Art Since 1945: The New York School, Pop, Minimal, Earth, Conceptual, Feminist Art Since the Eighties: Post-Modern World

### Method(s) of Instruction

- Lecture (02)
- · DE Online Lecture (02X)
- · Video one-way (ITV, video) (63)

## **Instructional Techniques**

Lectures Text reading assignments Video Demonstrations of Methodology and Material usage Online Discussions Special Projects Field trips to galleries and art museums

### **Reading Assignments**

Students will be given readings from the most appropriate texts, blogs, and websites as determined by the instructor. Students will be expected to do approximately two to three hours of reading per week.

## Writing Assignments

Students will be expected to spend an average of one hour per week on writing assignments. Writing assignments will be determined by individual instructors and may include papers focused on response, image analysis, compare and contrast, and research.

### **Out-of-class Assignments**

Out-of-class assignments will amount to an average of three hours per week and will be determined by individual instructors. Assignments may include video reviews, online discussions, individual/group projects, field trips, and study for quizzes and exams.

## **Demonstration of Critical Thinking**

Written assignments, which may include museum responses, research essays, reaction papers to videos, directed discussions, and/or comparison essays. Assignments demonstrating image analysis and/or comparison.

# **Required Writing, Problem Solving, Skills Demonstration**

Written assignments, which may include museum responses, research essays, reaction papers to videos, directed discussions, and/or comparison essays. Objective exams and quizzes

# **Eligible Disciplines**

Art: Masters degree in fine arts, art, or art history OR bachelors degree in any of the above AND masters degree in humanities OR the equivalent. Note: "masters degree in fine arts" as used here refers to any masters degree in the subject matter of fine arts, which is defined to include visual studio arts such as drawing, painting, sculpture, printmaking, ceramics, textiles, and metal and jewelry art; and also, art education and art therapy. It does not refer to the "Master of Fine Arts" (MFA) degree when that degree is based on specialization in performing arts or dance, film, video, photography, creative writing, or other non-plastic arts. Masters degree required.

#### **Textbooks Resources**

1. Required Preble, D.; Preble, S.; Frank, P. L. Artforms, 12th ed. Prentice Hall, 2019 Rationale: -

#### Other Resources

1. Coastline Library