## ART A258: ENVIRONMENT DESIGN AND ILLUSTRATION 2

Item Value

Top Code 101300 - Commercial Art

Units 3 Total Units

Hours 108 Total Hours (Lecture Hours

27; Lab Hours 81)

Total Outside of Class Hours

Course Credit Status Credit: Degree Applicable (D)

Material Fee No

Basic Skills Not Basic Skills (N)

Repeatable No

Grading Policy Standard Letter (S)

## **Course Description**

An intermediate course and continuation of ART A253 with an emphasis on storytelling in creating environments for illustration and entertainment art portfolios. Students will develop a several deep portfolio based projects of environments for film, animation, interactive, immersive, and real-world themed environments. Topics covered narrative driven design, art styles for portfolios, design drawing types and current industry expectations. PREREQUISITE: ART A253. ADVISORY: ART A118. Transfer Credit: CSU.

## Method(s) of Instruction

- Lecture (02)
- DE Live Online Lecture (02S)
- Lab (04)
- · DE Live Online Lab (04S)